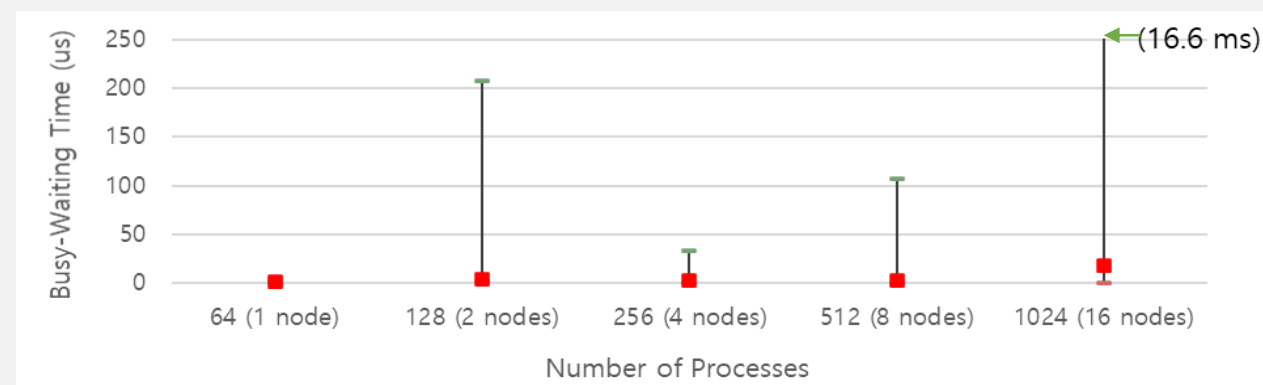


Introduction and Motivation

Busy-Waiting and Energy Efficiency

- Parallel programming libraries are optimized on the assumption that a parallel process occupies an entire CPU core
- Existing MPI libraries perform busy-waiting to check the completion of outstanding communications
- The longer the busy-waiting time, the higher the energy consumption



Studies on Energy-Efficient MPI

- Dynamic Voltage and Frequency Scaling (DVFS)**
 - It provides different levels of voltage and frequency for operation processors (e.g., P-states)
 - Lowering voltage and frequency for busy-waiting time can enhance energy efficiency
- Core-idling**
 - It turns off hardware components of idle cores (e.g., C-States)
 - Suspending a process instead of busy-waiting can enhance energy efficiency
- Prediction schemes**
 - Both DVFS and core-idling cause additional latency of using energy-saving modes
 - Researchers have focused on prediction schemes that determine when and which energy-saving mode to enter

Motivation

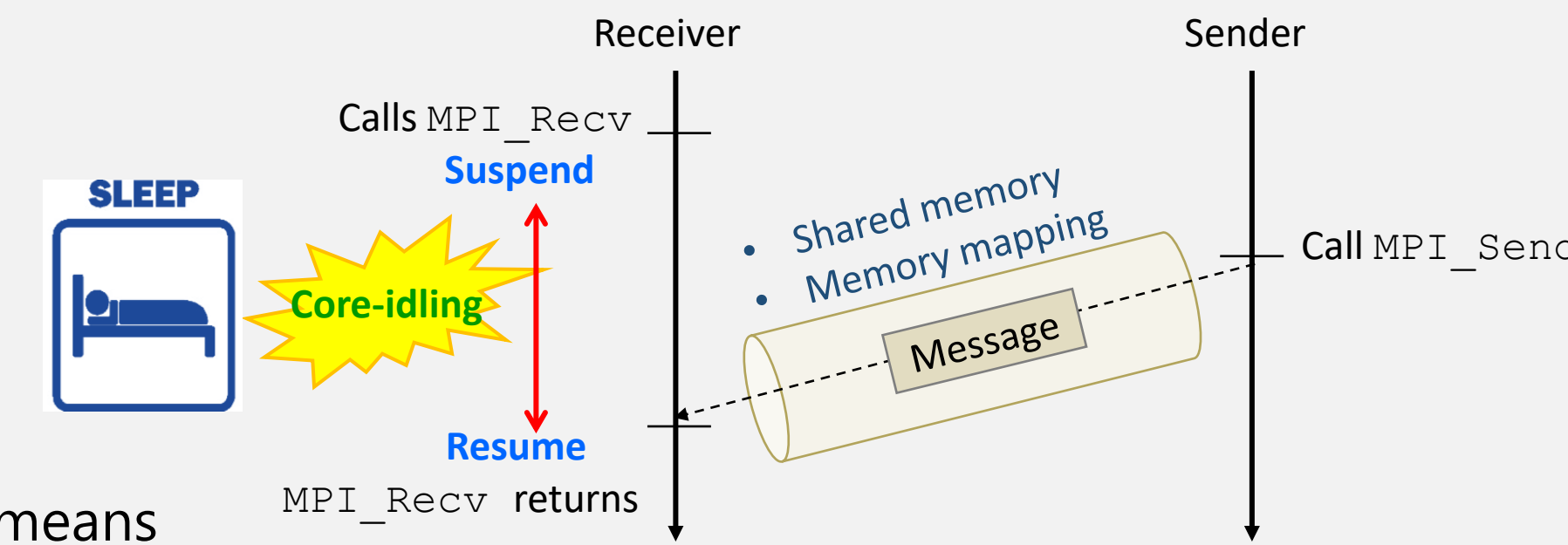
- If the prediction can be done inside of the MPI library, it can gain much insight by utilizing internal information concealed beneath application programming interfaces

A redesign of the MPI library for high energy efficiency **over multiple communication channels** has been paid less attention

Energy-Efficient MPI Intra-node Communication

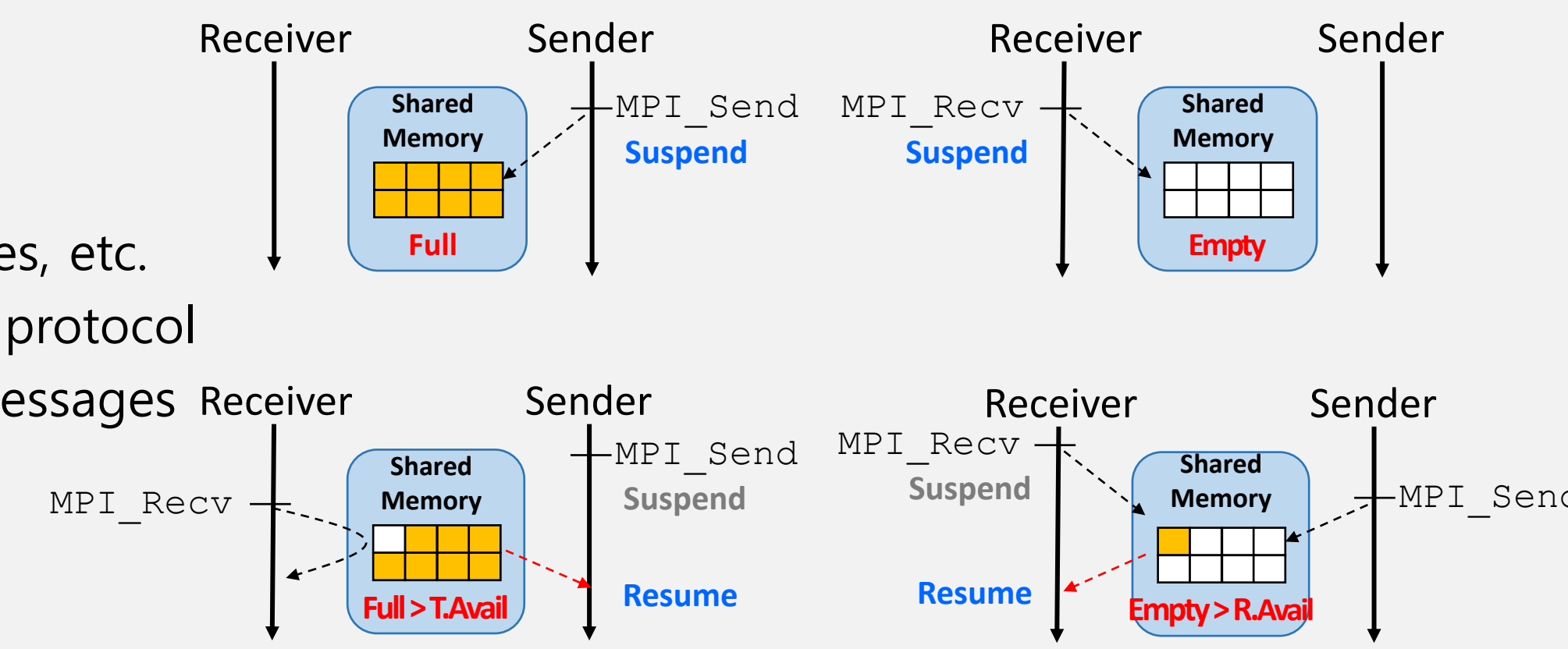
MPI Communication Channels

- Inter-node communication channels**
 - InfiniBand, Omni-Path, Ethernet, etc.
- Intra-node communication channels**
 - Shared memory: moves messages from source to destination via a shared memory region and is used for small messages (Eager protocol)
 - Memory mapping: directly moves messages from source to destination by means of a kernel-level support and is used for large messages (Rendezvous protocol)



Signaling-based Core-idling

- Identification of suspending and resuming points in MPI library**
 - Suspending in shared memory: no available shared buffer, no messages, etc.
 - Suspending in memory mapping: no control messages of rendezvous protocol
 - Resuming in shared memory: shared buffer becomes available, new messages
 - Resuming in memory mapping: new (control) messages
- Implementation methodologies**
 - Assembly instructions (e.g., mwait): CPU dependent (X)
 - Timers: only for coarse-grained controls (X)
 - Semaphores: deadlock-prone (X)
 - Signals (O)



Performance Evaluation

- Experiment system**
 - Intel Xeon Ivy Bridge 2.8 GHz processors (Deca-core x 2)
 - NAS Parallel Benchmarks (MG, CG, IS, and FT) Class C
 - Package-level energy consumption measured by RAPL
- Measurement results**
 - Undersubscribed case (Fig. 1(a)): core-idling could save energy consumption up to 12% with a marginal (less than 2%) impact on execution time
 - Oversubscribed case (Fig. 1(b)): both energy consumption and execution time were improved up to 91% in CG
 - CPU idle time increased significantly with core-idling (Fig. 2), which was the main reason for observing a higher energy saving

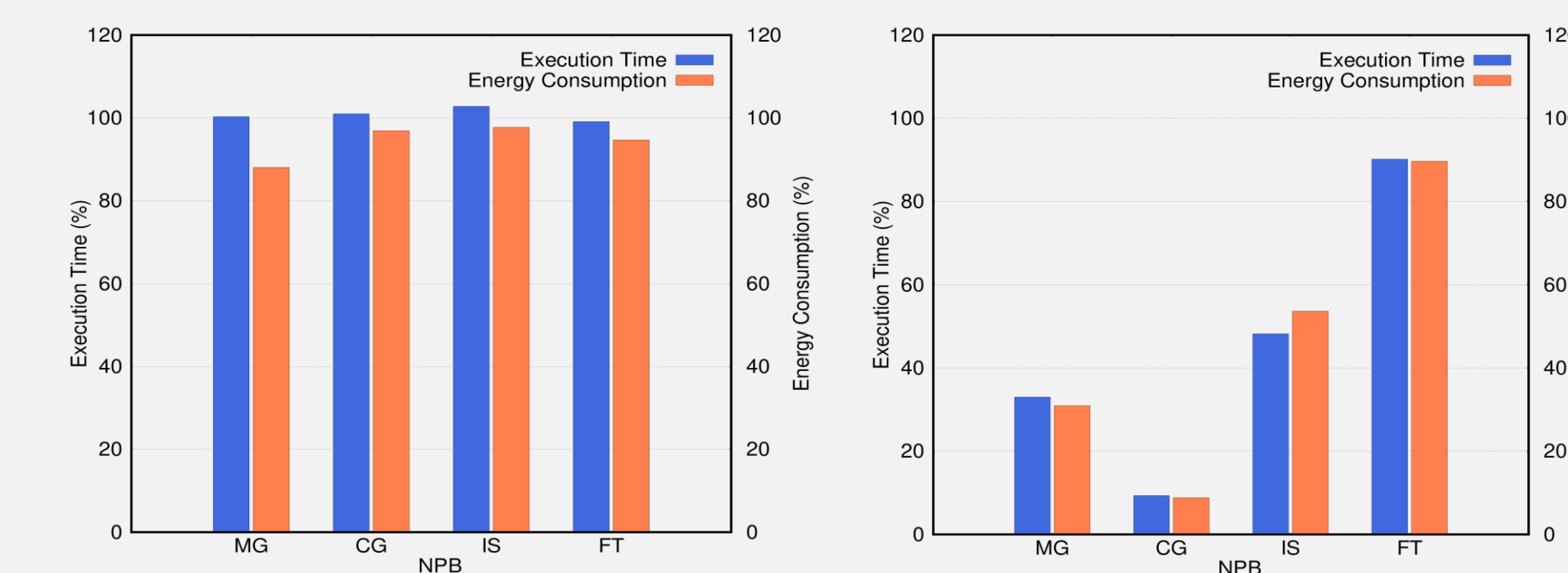


Fig1. Comparisons of execution time and energy consumption:
(a) 16 processes (undersubscribed case); (b) 32 processes (oversubscribed case)

Conclusions and Future Work

Conclusions

- We suggested signaling-based core-idling for energy efficient MPI over multiple communication channels
 - Identified when a process should be suspended and resumed on the shared memory and memory mapping channels for intra-node communications
- Our preliminary implementation in MVAPICH2 could reduce the energy consumption of NPB MG by 12% for undersubscribed case and that of NPB CG by 91% for oversubscribed case

Future Work

- We plan to measure the energy efficiency of signaling-based core-idling on various CPU architectures
- We will expand our implementation to support the inter-node communication channel

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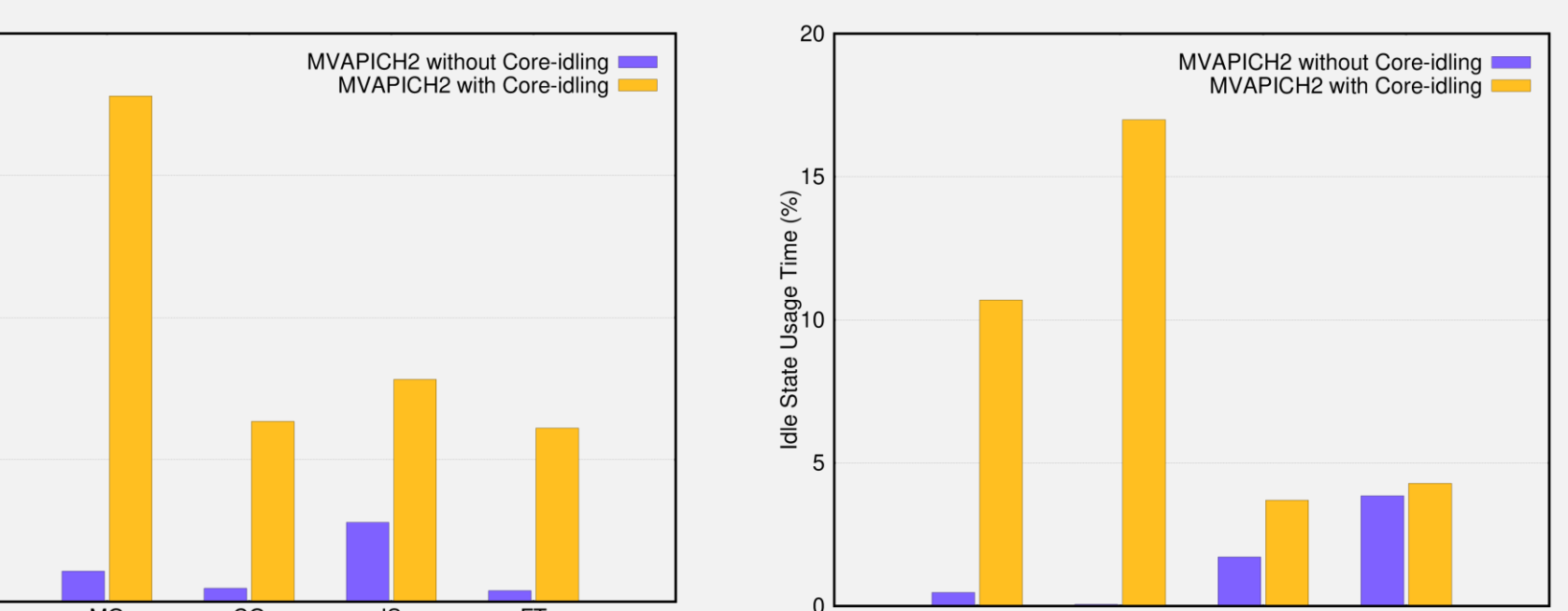


Fig2. Average time spent in the deepest energy-saving mode:
(a) 16 processes (undersubscribed case); (b) 32 processes (oversubscribed case)

As a first step, we focus on the MPI intra-node communications that utilize a **shared memory channel** for small messages and a **memory mapping channel** for large messages

Our signaling-based core-idling could reduce the **energy consumption** of NPB **up to 12% and 91%** with 16 process and 32 process, respectively, on a NUMA-based system

Signaling-based core-idling will be **flexible enough** to support the inter-node communication channel and able to **leverage existing prediction schemes** used in DVFS and core-idling approaches